

FELIX YANWEI WANG

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EDUCATION

Massachusetts Institute of Technology <i>Ph.D. EECS (Robot Learning) GPA: 4.5/5.0 (Advisor: Julie Shah)</i>	Cambridge, MA 2019 - Current
Northwestern University <i>M.S. Robotics GPA: 4.0/4.0</i>	Evanston, IL 2019
Middlebury College <i>B.A. Physics & Computer Science GPA: 3.75/4.0</i>	Middlebury, VT 2017

RESEARCH

Interactive Task and Motion Imitation (Prof. Julie Shah) <i>Temporal Logic Imitation: Learning Plan-Satisficing Motion Policies from Demonstrations</i>	Cambridge, MA 2022 - Current
<ul style="list-style-type: none">• Proved that our LfD algorithm (imitate at both the task abstraction and motion level) produces continuous policies that are guaranteed to simulate a discrete plan of successful task replay despite arbitrary perturbations• Demonstrated 100% empirical success rate of a non-prehensile multi-step scooping task on a Franka robot• Recording large-scale motion trajectory dataset by VR and TAMP in simulated kitchen environments• Designing an interactive diffusion policy that affords human-robot interaction as a way of task specification	
Learning Grounding Classifiers for LLM-based Planning (Prof. Julie Shah) <i>Grounding Language Plans in Demonstrations through Counterfactual Perturbations</i>	Cambridge, MA 2022 - 2023
<ul style="list-style-type: none">• Augmented a few demonstrations with local perturbations to produce more successful and failing trajectories• Trained an end-to-end explanation-based network to differentiate successes from failures and as a by-product learned classifiers that map continuous states to discrete manipulation mode families without dense labeling• Robustified motion policies against external perturbations with learned classifiers and LLM-based replanning	
Self-Supervised Embodied Visual Navigation (Prof. Pulkit Agrawal) <i>Visual Pre-training for Navigation: What Can We Learn from Noise?</i>	Cambridge, MA 2019 - 2021
<ul style="list-style-type: none">• Collected robot interaction dataset in a photo-realistically simulated Habitat environments• Generated large-scale noise dataset consisting of fractal noise, Perlin noise and random shapes• Pretrained a visual model with crop prediction on noise images that leads to efficient learning of a downstream navigation policy with a few robot interactions	
Deep Reinforcement Learning for Tactile Exploration (Prof. Mitra Hartmann) <i>Deep Q-Network to model active whisking of rats for shape detection</i>	Evanston, IL 2018 - 2019
<ul style="list-style-type: none">• Modeled rats' whisking behavior to sense objects as optimizing an active sensing sequence• Built a dataset of randomized shapes and a visualization tool for observing measurements• Designed reward function to favor high information content, which leads to biologically realistic behavior	
Object Search with Bayesian Active Learning (Prof. Todd Murphey) <i>Infotaxis and Ergodic Exploration for target localization</i>	Evanston, IL 2018 - 2019
<ul style="list-style-type: none">• Expedited a single target search with an imperfect sensor model using information gain method• Extended to multi-target search using ergodicity to attain a good coverage over exploration space	

PUBLICATIONS

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- Patent No. 17120790: Anatomical Feature Identification and Targeting
 - [Temporal Logic Imitation: Learning Plan-Satisficing Motion Policies](#) (CoRL 2022 Oral)
 - [Visual Pre-training for Navigation: What Can We Learn from Noise?](#) (IROS 2023)
 - [Improving Small Language Models on PubMedQA via Generative Data Augmentation](#) (KDD 2023)
 - [Grounding Language Plans in Demonstrations Through Counter-Factual Perturbations](#) (ICLR 2024)